

Nvidia

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Electron apps would need to have additional arguments added when launching them. As Nvidia and Electron on Wayland don't mix well and causes for these applications to flicker elements on mouse hover.

Given Electron apps are X11/Xorg based, add the following either to the .desktop file or at the end when running from a terminal emulator

```
--enable-features=UseOzonePlatform --ozone-platform=wayland
```